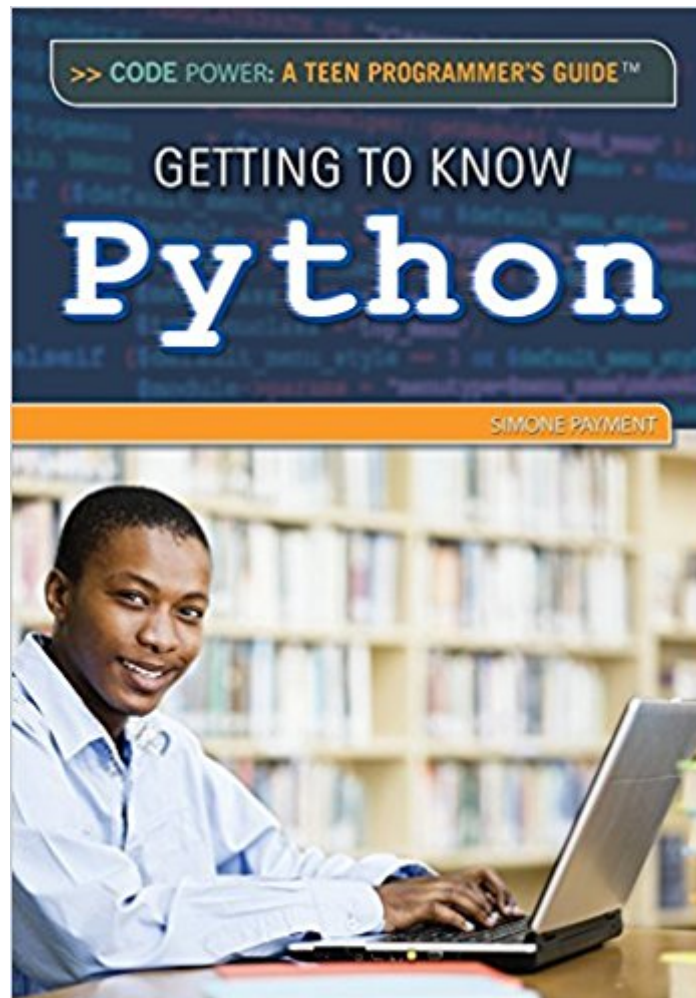




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Getting To Know Python (Code Power: A Teen Programmers Guide)



Synopsis

Beginner coders often gravitate to the easy-to-use Python language for its versatility and usability. Games, robots, and Web sites including those of Google and YouTube and much more run on Python, and developers are constantly collaborating to improve the language and address problem areas. This volume introduces readers to Python, exploring its various applications and the history of its development. Side-by-side comparisons with other languages are also included to show the benefits of Python, while interviews with programmers highlight its many real-world applications.

Book Information

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Gr 6-9-It's not a leap to assume that most kids and teens today have interacted with some kind of software on a computer, tablet, phone, or video game. As the series title indicates, code is powerful. These books introduce readers to programming languages, such as Ruby and Python, as well as software that teaches programming, including Alice and Hackety Hack. Don't confuse these with tutorial guides, though; students won't learn "how to" from these books. They function more like extended, in-depth reviews, giving readers some background on the program or language in addition to practical advice on how to get started. A glossary, bibliography, and list of online resources make each book an especially useful resource for any library serving aspiring coders. (c) Copyright 2014. Library Journals LLC, a wholly owned subsidiary of Media Source, Inc. No redistribution permitted.

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